

**VANCOUVER  
FILM SCHOOL**

**ANÁHUAC MAYAB**

# GAME DESIGN

INTENSIVE SUMMER WORKSHOP



## ASPIRING GAME DESIGNERS – CREATE A FUNCTIONAL GAME PROTOTYPE IN A TWO-WEEK, HANDS-ON BOOTCAMP

This summer, get a taste of Vancouver Film School's award-winning Game Design program. Through a series of hands-on workshops, you'll follow a professional game development workflow, from mechanics to fully integrated games.

Learn the basics of how to build 2.5D platformers and top-down shooters in the Unity 3D game engine, as well as additional game design techniques from modular scripting to physics, AI integration, core gameplay systems, and more.

**DATES:**  
June 29 – July 10, 2026

**LOCATION:**  
Anáhuac Mérida, México

**DURATION:**  
Mondays to Fridays  
(48 total hours)

**COST:**  
\$2,500 CAD

**INCLUDES:**  
Accommodation (standard double at Hampton Inn Mérida Hotel), hotel breakfast, medical insurance, transportation, and cultural excursions to Chichen Itzá & Hacienda Sotuta de Peón

**LIMITED SEATS ARE AVAILABLE. REGISTER NOW TO SAVE YOUR SPOT!**

For more information, please contact:  
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